

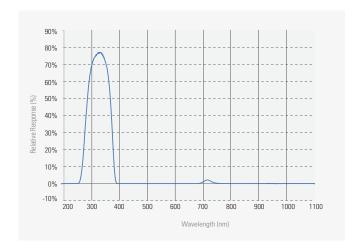
UV BANDPASS FILTER

We also offer a color glass filter specially designed for the UV spectrum. Depending on the wavelength, the UG11-UV filter transmits 20% to 70% of the input beam power. It is particularly useful for applications with wavelengths contained between 250 nm and 370 nm. Other wavelengths are blocked by the filter. The UG11-UV is SM1 threaded and comes with a SM1 to C-mount adaptor.

SPECIFICATIONS

MODEL	UG11-UV
Spectral range	250 nm - 370 nm
Diameter	25 mm Ø
Clear aperture	80% of area
Dimensional tolerance	+0.0 / -0.2 mm
Thickness	3 mm
Thickness tolerance	+0.0 / -0.2 mm
Parallelism	< 3 arcmin
Surface flatness	< \//4
Maximum power	1 W
Surface quality	40 - 20 Scratch-Dig
Damage threshold	30 W/cm² (typical)
Product page	

SPECTRAL TRANSMISSION



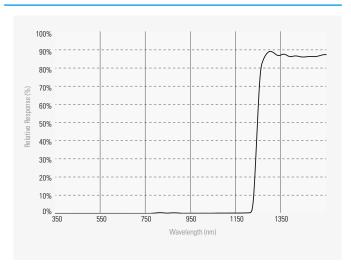
IR FILTER

The B3-IR-FILTER is a color glass filter specifically designed for IR applications. Acting as a longpass filter, the B3-IR-FILTER cuts all the wavelengths below 1250 nm and only lets the IR wavelengths pass. It transmits approximately 70% of the incident light. The B3-IR-FILTER is SM1 threaded and comes with a SM1 to C-mount adaptor so you can mount it on the Beamage camera.

SPECIFICATIONS

MODEL	B3-IR-FILTER
Spectral range	1250 - 1350 nm
Diameter	25 mm Ø
Clear aperture	80% of area
Dimensional tolerance	+0.0/-0.2 mm
Thickness	6.3 mm max
Parallelism	< 3 arcmin
Surface flatness	< \//4
Maximum power	1 W
Surface quality	80-50 Scratch-Dig
Damage threshold	30 W/cm² (Typical)
Product page	

SPECTRAL TRANSMISSION



^{*} Data specified at 633 nm